

5.0 Sleep and Rest Policy

Policy Rationale

MakerDojo deliver high quality and engaging educational holiday programs. With a significant amount of stimulating activities and opportunities children may become tired and require a rest or break.

Procedures

Makerdojo will provide sufficient breaks throughout the course of a program as well as a relaxation area within the MakerDojo space for children to access as needed. Children can make use of a variety of furniture such as couches, chairs and tables along with non-program-related resources such as card and board games.

- MakerDojo staff will ensure they are aware of the position of all children at all times to provide appropriate supervision.
- The rest area will contain couches, chairs, cushions and tables with books, puzzles, cards and board games available to encourage quiet time.
- Sleeping during a program is discouraged.

References

- ACECQA National Quality Framework Resource Kit (2012)
- Quality Area 2 – Children’s Health & Safety
- Education and Care Services National Regulations (2011), R 81
- Education and Care Services National Law Act (2010), S 165

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